

3. ADD A LETTER

Intro: This activity will keep your students engaged while reinforcing spelling or vocabulary skills.

Brain Link	Brain Processing Preference	Content Skill	Thinking Skill
Novelty Challenge Practice Pattern seeking	Verbal/Linguistic Analytic Individual	Word study Vocabulary Listening Spelling Rhyming	Analysis

Materials: paper and pencil

Activity: Students add a letter to the given word to make a new word. Content-related vocabulary or spelling words may be used as either the base word or the new word formed.

Examples:

Add an *A* and rearrange the letters to get a word that fits the definitions.

Add an *A* to LET and get a story (tale)

Add an *A* to BEST to get an animal (beast)

Add a *G* and rearrange the letters to get a word that fits the definitions.

Add a *G* to POUR and get a number of people together (group)

Add a *G* to BAR and get boast (brag)

Add a *C* and rearrange the letters to get a word that fits the definitions.

Add a *C* to TREES and get what you can't tell anyone (secret)

Add a *C* and rearrange the letters to get a word that fits the definitions.

Add a *C* to TANS and get not enough (scant)

Add a *Y* to REAL and a kind of race (relay)

Add a *Y* to TOAD and get right now (today)

Variation: Rhyming Add A Letter

A London mist is called a _____ (fog)

Add a letter for a croaking green _____ (frog)

You use a key to open a _____ (lock)

Add a letter to tell time on a _____ (clock)

One-twelfth of a foot is called an _____ (inch)

Add a letter for a small squeeze or _____ (pinch)